



# 2023 WSPA STATE CHAMPIONSHIPS

## SINGLES TOURNAMENT REGULATIONS

### GENERAL TOURNAMENT REGULATIONS

All tournament play is governed by the 2014-2016 edition of The Official Rules of CueSports International and the following regulations. Modifications to the official rules are included in this document and take precedence over the official rules.

### PROTEST PROCEDURE

If you believe a referee is applying the rules or regulations improperly, you may protest the ruling. All protests must be made before the next shot occurs or they will not be considered. To protest a ruling, notify the referee of your intention. Matters of judgment may not be protested. The final authority for all protests is the Tournament Director or his designate.

### FORFEIT PROCEDURES

If your opponent is not present after five minutes of the scheduled match time, summon a referee to your table. The referee will send another match notification to both players via the CompuSport app. You will be instructed to go to the Tournament Desk and give your opponent's name for announcement and return immediately to the table. If you still do not have an opponent after 15 minutes, summon a referee again to issue forfeit.

### DETERMINING OF FIRST BREAK

The break for the first game will be determined by flipping a coin. You must use the racks provided.

### TIME OUTS

A player is only allowed to take one break per match. A break must be taken during the player's inning or when it is their turn to break. If you must leave the playing area to attend to personal needs, ensure that you are not scheduled to start a game before you will be able to return. Time outs are for bathroom or personal needs only. Under no circumstances are time outs to be used for smoking. Electronic cigarettes are not allowed to be used in the building.

### SCOREKEEPING

All scoring will be done on the CompuSport app. Once you have scored the required number of games, the white trophy will light up on the winner's side. Click "Finish match" button in the lower right corner and confirm finish.

Referees can help setting scoring disputes. If a resolution cannot be made, please ask the Tournament Desk for help.

### SOFT BREAKING – THIS APPLIES FOR SINGLES 8-BALL EVENTS ONLY

1. Players will be allowed one intentional soft break per match. If you intend to break softly, you must notify your opponent and get a referee. The referee will make a note that your one safety break has been used.
2. If your break is illegal, with or without a foul, your inning ends. Your opponent may:
  - A. re-rack the balls and break.
  - B. require you to re-rack the balls and break again.
3. The game cannot continue until there is a legal break. If a break is illegal and there is also a foul, the illegal break takes precedence and the incoming player must choose either option "A" or "B" listed above. If option "B" is chosen, a safety break cannot be attempted again as it has already been used.
4. If it is found that you are intentionally doctoring the rack to gain a competitive edge, that game will be forfeited. Final decisions on this violation are at the discretion of the Tournament Director or referee.

### SLOW PLAY

This rule is to minimize slow play in order to move the events along at the scheduled pace and to offer a pleasant experience for all players.

- Players can be put on a shot clock if it is determined they are taking an excessive amount of time to shoot. Event officials require that matches proceed at a steady pace. You may call a referee if you believe your opponent is consistently taking longer than one minute per shot. If after a reasonable time of observation, the referee determines that slow play is occurring, they will warn the offending player. If slow play persists after the first warning, the Tournament Director or designee will place the offending player on a shot clock. The shot clock will be used until the offending player demonstrates they can play in the allotted amount of time.
- If it is determined he or she is slow playing again in the same or a later match, the player will be warned again and watched by a tournament official. If the opponent continues to consistently take longer than a minute to shoot, then the penalty will be a game forfeiture.
- If the same player is found slow playing a third time in an event, he or she will once again be warned and if found to still be slow playing will forfeit their remaining games in that match.
- A fourth occurrence by the same player will result in a warning, and if found to be slow playing again, he or she will be disqualified for the remainder of the event.

### SHOT CLOCK PROCEDURE

- One minute shot clock. The player will receive a warning when ten seconds remain, whether they are down on the shot or not.
- The shot clock does not apply to the first shot after the break.
- During the player's inning, the shot clock starts when all of the balls from the previous shot come to rest.
- If a player has ball in hand, the shot clock starts when the player has possession of the cue ball and after any spotting of balls is finished.
- The shot clock will pause if play is stopped to summon a referee and will start again when the referee authorizes the player to shoot.

## **DRESS CODE**

Dress code requirements are established to add to the prestige and respect to the WSPA State Championships. Your cooperation in wearing neat, clean apparel at all times during competition is appreciated. Final decisions on dress code violations are at the discretion of the Tournament Director and/or WSPA Board.

### **ENFORCEMENT PROCEDURES**

Referees will not be policing dress code violations, other than violations that can be corrected immediately.

- The following dress code violations may be required to be corrected immediately at any time during the match by opponent or referee.
  - A. Headphones, earbuds, or other improper headgear may be required to be corrected or removed.
  - B. Button down shirts may be required to be adjusted to meet the dress code.
  - C. Untied, lack of, or open-toed footwear will be required to be corrected due to health and safety concerns.

### **GENERAL DRESS CODE**

- Shirts: Clean neat T-shirts, collared shirts, sweaters and sweatshirts are permitted. (Sweatshirts with hoods must have the hood down; they cannot be worn up over the head) Shirts may not contain any vulgarity.
- Pants: Men must wear long pants or shorts, either dress pants or neat, clean, jeans or shorts. Women may wear dress pants, capri-style pants or neat, clean, jeans or shorts. Women may also skirts or sleeved dresses of conservative length. Sweats, warm-up suits or jogging suits are forbidden.
- Headgear permitted: Billed or brimmed hats or caps that are clean, neat and worn with the bill straight forward. Cowboy hats are also acceptable. No bandanas, knit hats or specialty hats are allowed.
- Shoes: Men and women must wear clean, neat, shoes at all times. Open-toed sandals can be worn, but no flip-flops of any kind.

### **PROHIBITED CLOTHING AND ACCESSORIES**

- Headphones or earbuds
- Clothing must not be excessively torn
- Athletic wear of any kind, including but not limited to: sweats, swimwear, jogging suits, athletic uniforms or jerseys, any kind of pants with contrasting stripes normally associated with athletic wear.
- Shorts and pants must be conservative with respect to the rise in relation to the length of the garment, and may not be excessively baggy, loose fitting, or worn with the waistline below the top of the hips.
- Overalls or coveralls. Sleeveless shirts worn over undergarments are prohibited.
- Sweaters, jackets, coats or other outerwear when worn over a shirt that does not meet the dress code, regardless of whether or not the outerwear has a fold-over collar.
- Bandanas, scarves above the neck, headbands, do-rags.
- Any clothing or headwear judged by tournament officials or referees to be:
  1. In poor taste, offensive, dirty, excessively torn, or worn in a manner other than intended;
  2. Disrespectful or mocking of the sport in any way (e.g., sleep wear, clothing worn as a joke, etc.);
  3. Unnecessarily revealing (e.g., bare midriff, low-cut necklines, etc.)

### **MEDICAL EXCEPTIONS**

Should a player require an exception for medical reasons, the player must provide a letter on official letterhead from the player's health care provider before the tournament begins and present that to the Tournament Director. They must keep this letter on them at all times.

### **GENERAL**

Personal Hygiene: Any player found to be wearing the same clothing over a period of a couple of days or more will be subject to forfeit. Also, any player not using good personal hygiene (showering or bathing, etc.) will be subject to the same match forfeitures.

**END**